

AUDITORY MEMORY GAMES

Each activity involves asking the child to select a number of named items from a small selection available. You can make the task harder or easier by varying the number of items you ask for in one go.

You can make it fun by playing these games:

1. **SHOPPING:** Tell the child which things to 'buy' from the 'shop' on the other side of the room (e.g. "buy apple, orange, bread" – 3 items).

2. **POSTING:** Tell the child which pictures/objects to put in the 'post box' (a hole in a cardboard box (e.g. "post car, book" – 2 item example)

3. **WASHING:** Tell the child which items of clothing to put in the washing machine/hang on a pretend washing line (a piece of string across the room.) (e.g. "hang out trousers, socks, shirt, skirt" – 4 item example).

4. **HIDING:** Tell the child which pictures/objects to hide around the room. Then you/another child then have to look for them. Don't worry if your child tells you where to look – children often seem to do this! (e.g. "hide teddy, spoon, plate" – 3 item example)

5. **PUZZLE:** Tell him/her which pieces to put back in the puzzle.

6. **FISHING:** Use a magnetic fishing rod/a fridge magnet on a piece of string. Put paperclips onto pictures/photos of members of your family/friends. Tell your child which one to catch with the magnet.

7. **FARMS:** Put some toy farm animals out around the room. Make some animal noises for your child to go and fetch those toys. When he's collected them he/she might like to choose whether to put them in the field/barn/give them some dinner etc.